

butt wasted. the rules.

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components.

one game board. sixty-five draw cards. fifteen social cards. one die. ten game pieces.

players.

this game is best suited for at least four players but can be played with any number of people. the more people that play, the more the hilarity will ensue.

object of the game.

be the first player to make it to the "finished" space at the end of the game.

setup.

one. decide on game pieces. players can either use the pieces that came with the game or choose random items in the room/house (i.e. spare change, a bottle cap, chapstick, your pet hermit crab, etc.). each player picks one game piece and puts it on the start space at the beginning of the game board.

two. do not look at the cards. shuffle and place the black "draw" cards ("butt wasted" side up) on the space on the board that says "draw".

three. do not look at the cards. shuffle and place the orange "social" cards ("butt wasted" side up) on the space on the board that says "social".

four. get your "drink" ready. the choice of beverage is really up to the individual player and can be played with whatever alcoholic or non-alcoholic beverage of your choosing. please note that although butt wasted is a party game, alcohol consumption is not required to play. the game is just as fun if played with water, soda, etc. if alcohol is consumed during this game, please drink responsibly.

how to play like the champion you are inside.

pick a player to go first. on your turn, roll the die and move your game piece the instructed number of spaces on the board. read aloud and follow the instructions on

the space. during the game, there may be instructions on cards, rules, etc. which for whatever reason you may find silly, disturbing, or in generally, distasteful.

any player at any time can choose NOT to follow the instructions on that card, a rule created, etc. and instead opt to take three "sips" of their drink instead.

if you go through a deck of cards before someone finishes, reshuffle the deck of cards and keep partying on.

here is a quick guide of what spaces, cards, etc. mean:

draw. pick up a black "draw" card, read it aloud and individually follow the directions on the card.

social. pick up an orange "social" card, read it aloud and everyone in the game follows the directions on the card.

drink. look at the number listed and take instructed number of sips of your drank.

give. look at the number listed and give away instructed number of sips to someone else playing the game. you can choose to give all the sips to one other player or break up the sips between multiple players.

move ahead. move your piece forward the instructed number of spaces on the board. follow the instructions of the space you land on.

move back. move your piece back the instructed number of spaces on the board. follow the instructions on the space you land on.

draw two cards, but give away one. without looking at either card, pick up two black "draw" cards from the pile. keep one of the cards for yourself and give one of them away to a player of your choice. both of you must follow the instructions on your cards.

becoming a winner.

the first player to reach the "finished" space wins. once someone wins, move everyone back to start, reshuffle cards and start playing your ridiculous hearts out again—your liver and a fuzzy selection of potentially bad decisions will be there to thank you later.